

# **FX150QT**



JOB NAME:	
DATE:	

# **DESCRIPTION**

Medium base HPS, MH or CFL specification grade flood with Integra Hood glare shield. Lamp supplied.

# **SPECIFICATIONS**

# Finish:

Chip and fade resistant polyester powder coating

# **Ground Mounting:**

Use the new MPM19 Mighty Post with aluminum cap for sturdy installation

# Housing:

Precision die cast aluminum. 1/2" NPS locking Swivel Arm, Wall Bracket Trunnion or Slip Fitter

# Lens Frame & Glare Shield:

Precision die cast aluminum. Hinged for easy access. Phillips head screws for added security

# Lens Gasket:

High temperature one piece molded silicone set in die cast retaining groove. Remains in place during relamping

#### Lens

Thermal tempered shock resistant glass, 3/16" thick

# Reflector:

Anodized aluminum. Field adjustable beam spread. Rotates 90° for horizontal or vertical lamp position

#### Socket:

HID: Porcelain 4kv Pulse Rated socket with nickel plated screw shell CFL: Plug in type, GX24q-4 base

# **UL Listing:**

Suitable for wet locations. Suitable for mounting within 4' of the ground

#### **EPA**

Maximum EPA: 1.1

# Patents:

Pat. D545,472

# Quad Tap:

Fixture works with 120, 208, 240 and 277 Volts

# Color:

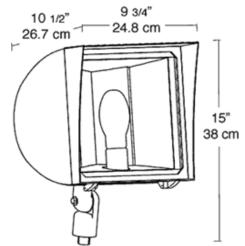
Bronze

# Weight:

16.3

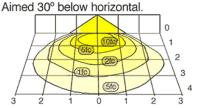
# **DIMENSIONS**

TYPE:



# **PHOTOMETRIC**

175w Metal Halide @ 10' Mounting Height



Multiples of Mounting Height

Mounting		Multiplier			
	Multiplier	Watts	HPS	MH	CFL
8'	1.6	175		1.0	
10'	1.0	150P	S	1.0	
12'	.7	150	1.2	1.0	
16'	.4	100	.7	.7	
20'	.25	70	.5	.4	
		50	.3	.25	
		42			.23

# **ORDERING INFORMATION**

**High Pressure Sodium** Total Lamp Lamp Starting Amps/ Operating Amps Input LAMP Initial Lamp 208V 240V Lamp supplied with fixture Watts Type Hours Medium HX-HPF QT ED17 2.0/1.7 1.2/1.0 1/1.9 188 S55 16000 24000

Factory Installed OptionsSwivel Photocontrol wired for 120V (/PCS)Double fusing for 208 and 240 volt (/FF)Add suffix to Catalog NumberSingle fusing for 120 and 277 volt (/F)Button Photocontrol wired for 120V (/PC)

Note: Specifications may change without notice